



SOME QUESTIONS AND ANSWERS FOR THE NEW PLAYER

QUESTION: Does ANTI play like all the other monopolism-type games?

ANSWER: No. It's new and different.

QUESTION: Do I buy the company I land on?

ANSWER: No. It gives you the right to accuse or indict the company of being monopolistic.

QUESTION: How do I make such an accusation?

ANSWER: You buy an indictment chip from the Budget Director for \$100 and place it on the circle marked on the company space.

QUESTION: What good is it to me to bring indictments against such companies?

ANSWER: To begin with, when you bring one indictment against any two of the companies of a color group, that group becomes your Assigned Case.

QUESTION: Can players indict companies at any time?

ANSWER: No. Players can only indict companies when they land on them.

QUESTION: But why do I want to have an Assigned Case?

ANSWER: Because once you have an Assigned Case, only you may bring further indictments against such a color group.

QUESTION: When other players land on my Assigned Case, do they have to pay me money?

ANSWER: No. They have to pay money to the Budget Director. This helps you though because it reduces your opponent's money and brings him or her closer to bankruptcy.

QUESTION: But don't I ever collect money from opposing players.

ANSWER: Yes, but only after you have "busted the trust". You do that by covering all possible circles on the companies of your color group. Then, the opponent who lands on your color group must pay you some money.

QUESTION: What are Social Credit Points?

ANSWER: These are points earned by players for different degrees of success in bringing indictments. In scoring, each social credit point has the same value as a dollar in the player's budget.

QUESTION: How do I win this game?

ANSWER: The game ends when one player drops out for lack of money. If you have the highest score among the remaining players, you win.

QUESTION: What is "bumping" and "stand-off"?

ANSWER: "Bumping" means forcing other players off a color group when you make it your Assigned Case. "Stand-off" is a tie in the competition for Assigned Cases. See Rules 5 and 6 for further details.